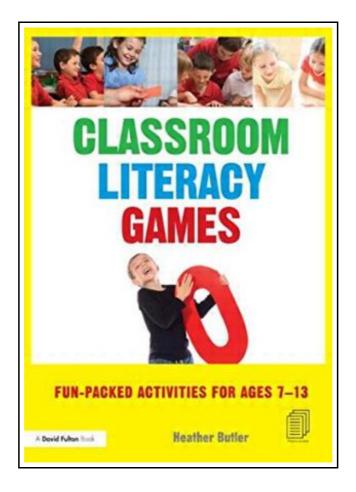
Classroom Literacy Games: Fun-Packed Activities for Ages 7-13



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CLASSROOM LITERACY GAMES: FUN-PACKED ACTIVITIES FOR AGES 7-13



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Taylor & Francis Ltd. Paperback. Book Condition: new. BRAND NEW, Classroom Literacy Games: Fun-Packed Activities for Ages 7-13, Heather Butler, Children enjoyed it so much they didn't realise they were being worked so hard. Jo Miles, Learning Support Assistant at Manor Farm Community Junior School, Hazlemere, Buckinghamshire Great speaking and listening activity-setting-up ideas for the Big Write. The games extended the children's vocabulary. Purposeful learning - love it! Liz Pilgrim, Senior Teacher at Manor Farm Community Junior School, Hazlemere, Buckinghamshire Educational games played in groups or pairs help develop key language and social skills. Based on a range of material to extend vocabulary, punctuation and crosscurricular creativity, Classroom Literacy Games contains original games with suggestions of how to develop writing tasks after playing them. Each game is differentiated four ways and aims to teach literacy (including vocabularly, connectives, openers and punctuation) to higher KS1, KS2 and lower KS3. Printed with dyslexiafriendly fonts, these cross-curricular games are suitable for mixed-ability classrooms, small groups or one-toone teaching situations. As either photocopiable resources to be used in the classroom or as homework activities, these games will create situations to generate creative writing and for the children to create their own games. They can also be used for EAL, guided reading and weekly Big Write exercises. With minimal preparation time required and a vast number of games, these user-friendly, pick-up-and-go activities will be of interest to any practicing primary and lower KS3 teacher.



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